



CHIP THEORY **Kids**

NEIGHBORHOOD HIDE & SEEK

RULEBOOK



AGES
6-99



PLAYERS

1



10+
MINS



**48
PUZZLES**

Reiner Knizia

How To Play

1. Choose a map. Play in the lid so the magnets stick. The number of stars in the corner of each puzzle shows how hard it is. One is easiest, four is hardest.
2. Arrange the tiles on the map. Place each tile so that its circle shows the shape of that tile. Orient tiles in any direction or flip them over as long as they don't go outside the map.
3. Once you place all the required tiles there will be one space with a hide-and-seek person in it left uncovered. That person is the hide-and-seek winner!

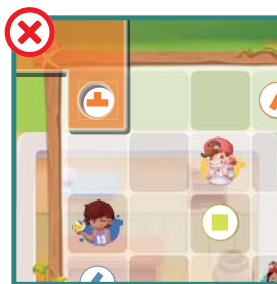
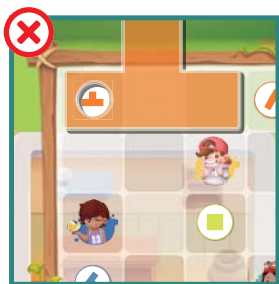


Place tiles over the matching shapes.

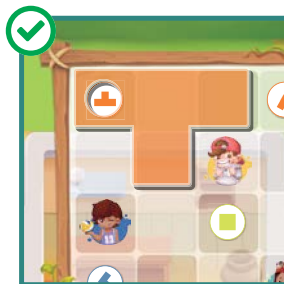
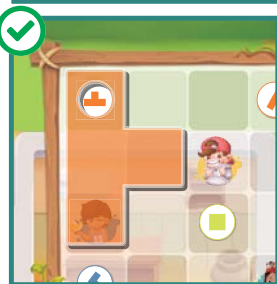
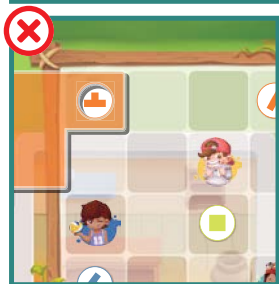


HINT

Each map only requires a selection of the tiles.

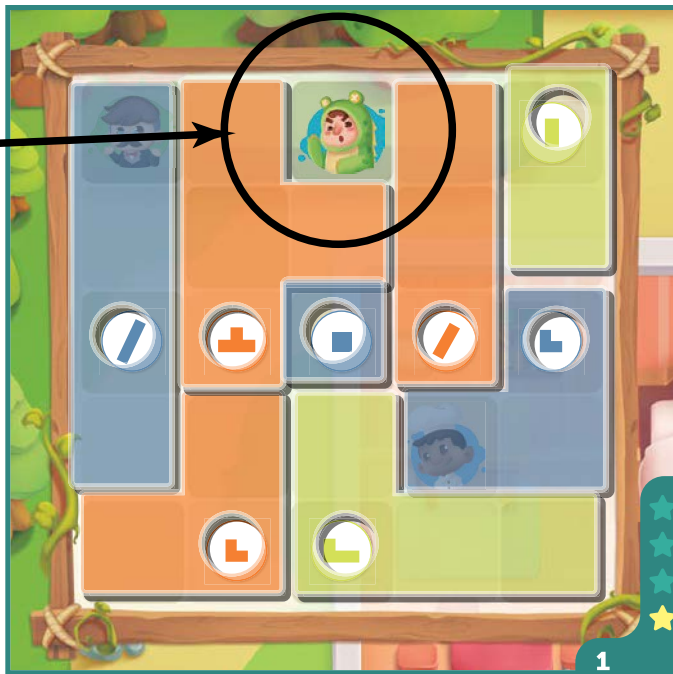


Turn the tile however you want as long as it stays on the map.



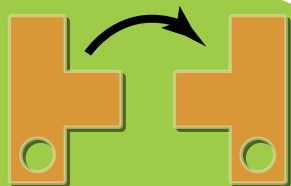
Tiles must not overlap each other.

The person left uncovered is the hide-and-seek winner!



HINT

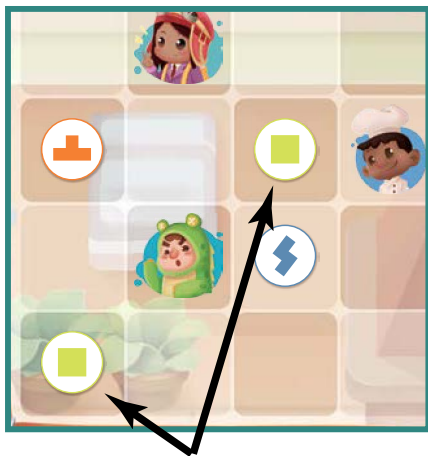
Feeling stuck? Here's a clever trick — try flipping the tiles over. You can use either side!



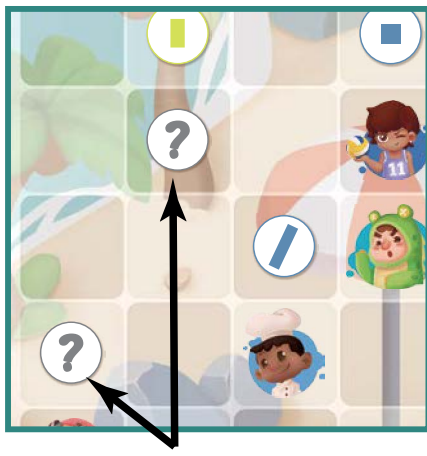
Tricky Situations

Duplicate Symbols: Some maps show the same symbol more than once. Only one of these is correct. The other is false. Decide which is correct, and place the tile there. Ignore the other symbol, covering it with a tile as if the symbol wasn't there.

Question Symbols: Some maps have spaces showing a question mark. Any tile might fit there — you'll have to figure out which one!



Sometimes the same symbol appears twice, and you'll have to choose.



Sometimes you have to figure out which tile to use!

Solutions



1



2



3



4



5



6



7



8



9



10



11



12



13



14



15



16



17



18



19



20



21



22



23



24

Solutions



25



26



27



28



29



30



31



32



33



34



35



36



37



38



39



40



41



42



43



44



45



46



47



48

Missing, lost, damaged, or destroyed components?

Email support@chiptheorygames.com and we'll take care of you right away.



ChipTheoryKids.com

Chip Theory Games

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Batch 202306A

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